



CAPTAIN X

Evidence-Based Practice of the Month:

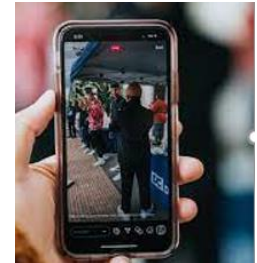
Video Modeling (VM)

A video-recorded demonstration of the targeted behavior or skill shown to the learner to assist learning in or engaging in a desired behavior or skill. (National Clearinghouse on Autism Evidence and Practice Review Team, 2020)

Four Types of Video Models

- Basic Video Modeling
- Video Self-Monitoring
- Point-of-View Modeling
 - Video Prompting

Free module to learn more about VM: <https://afirm.fpg.unc.edu/video-modeling>



IN THE CLASSROOM:

Make it “visual” for your students. Create a short video on your smartphone, class iPad or student Chromebook “modeling” what you expect them to do. Keep it short & show them before the activity or remind student to watch it before the activity.

Examples: **Participating in groups** - turn taking, listening to other, or appropriately sharing thoughts
Completing work – working independently, locating supplies, completing a task, or what to do when finished
Socializing with others – joining a group, sharing on topic, responding to others, or ending a conversation

AT HOME:

Make it “visual” for your child. Create a short video on your smartphone or iPad “modeling” what you expect them to do. Keep it short & show them before the activity or remind them to watch it before. Put the video on their device. You can text it to them or just save it in their photos.

Examples: **Picking up after themselves**- dishes in the sink, clothes in the hamper or toys in the bucket
Caring for a pet – feeding, walking, or bathing
Caring for self – brushing teeth, washing, hands, or combing hair
Going out – getting ready or waiting

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